

		Key mod thoughts	Light/Cardinal				Darkness/Fixed				Mutable			
Description			Fire	Water	Air	Earth	Fire	Water	Air	Earth	Fire	Water	Air	Earth
Behold for I am Born Anew	Cease of effects	resist element?	Resist IMPALE	Resist STRIKEDOWN	Resist REPEL	Resist CRUSH	Resist IMPALE	Resist STRIKEDOWN	Resist REPEL	Resist CRUSH	Resist IMPALE	Resist STRIKEDOWN	Resist REPEL	Resist CRUSH
I Hear the Trumpets	Resist Voice of God	add special call	Call Shatter	Grant hits	Call repel	Call hold			Call Strikedown					
Behold the Omphalos	Phalactory	Can use Phylactery to extend presence	Phylactery is also a weapon	Phylactery confers philosophical powers	Phylactery is also Oracular Object	Phylactery also confers defensive powers	Phylactery is also a weapon	Phylactery confers philosophical powers	Phylactery is also Oracular Object	Phylactery also confers defensive powers	Phylactery is also a weapon	Phylactery confers philosophical powers	Phylactery is also Oracular Object	Phylactery also confers defensive powers
Partake of the Bounty of the Divine I Build the Fortress of the Anima I Bid the Gatekeeper	Become a Sacrifice Target Protection from madness Provides a degree of control over the Gates of Horn and Ivory	Element can be consumed. Cardinal grants you healing with your element. Fixed gives you 20% to your element. Mutable gives you +10% of your element, and +5% of all others. Consuming your aligned quintessence heals one hit per quint.	Consuming your aligned quintessence heals one hit per quint.	Consuming your aligned quintessence heals one hit per quint.	Consuming your aligned quintessence heals one hit per quint.	Consuming your aligned quintessence boosts its value by 25%	Consuming your aligned quintessence boosts its value by 25%	Consuming your aligned quintessence boosts its value by 25%	Consuming your aligned quintessence boosts its value by 25%	Consuming your aligned quintessence boosts its value by 10%, all other quintessence is boosted by 5%	Consuming your aligned quintessence boosts its value by 10%, all other quintessence is boosted by 5%	Consuming your aligned quintessence boosts its value by 10%, all other quintessence is boosted by 5%	Consuming your aligned quintessence boosts its value by 10%, all other quintessence is boosted by 5%	Consuming your aligned quintessence boosts its value by 10%, all other quintessence is boosted by 5%
Wield The Aegis of Prometheus	Resist Special Damage	Mutable Reflect specific special calls back to attacker?	Increase number of uses to infinite	Call resist to all calls of STRIKEDOWN instead	Call resist to all calls of REPEL instead	Call resist to all calls of CRUSH instead	Increase number of uses to 10, add 5 resists to any other call except one			Call resist to all calls of IMPALE instead	Add 10 resists to any other call except one	Resisted calls are reflected back on target		
Fire the Mortal Clay	Extra hits	Another candidate for resist element												
The Blood of Family	Visit or become the underworld	Embody magisterium	CURSE target for reverse bead pulls	Intercept any funeral of nation, and return to life.	No special effect	Heal one body hit for each soul passed on to underworld	CURSE target for double bead pulls	Heal/Kill any incapacitated champion (of nation) without bead bag once per dawn/dusk	No special effect	Gain extra hit from embodying dead soul	CURSE target for survive on red only	Revive a champion from terminal once per dawn/dusk	No special effect	Gain temporary extra hit from overseeing funeral
Who Mourns for Adonis?	Cannot be harmed	Physical perfection	No special effect	Heal by touch - gains physician skill	CURSE remove resilience	Blood can pass on some divine powers	No special effect	Heal by touch - gains physician skill	CURSE remove hit skill	Blood can pass on some divine powers	No special effect	Heal by touch - gains physician skill	CURSE remove hits	Blood can pass on some divine powers
Prometheus Unbound	Become a god	No additional affect, total uses of elements dictate place in pantheon	Wisdom god	Healing god	Sun god	Craftsman god	Negative underworld god	Underworld god/psychopomp	Moon god	Agriculture god	War god	Sea god	Sky god	Fertility god
			Damage	Defend	Attack	Remain	Damage	Defend	Attack	Remain	Damage	Defend	Attack	Remain