

Head of Medusa

Betrayed, cursed and murdered. Is it any wonder her blood is poison and her gaze is doom?

the HEAD OF MEDUSA may be used ONCE during the Final Annual in either an Arena battle or Quest.

On a QUEST, if the Head is presented forcefully toward a large monster and the bearer cries "BEHOLD THE HEAD OF MEDUSA", then the monster, irrespective of other effects and resistances, will take one ten-second PARALYZE effect.

in an ARENA BATTLE - if the Head is presented forcefully and the bearer cries "BEHOLD THE HEAD OF MEDUSA", then ALL ARENA PARTICIPANTS ON BOTH SIDES who cannot call RESIST to the effect take a PARALYZE call . Note: ALL on BOTH SIDES.

Only one of these two effects may be chosen. When the head is used for either effect, it is then effectively useless for the rest of the Annual.



This artefact cannot be destroyed by normal means. You should call RESIST to any CRUSH that would damage this item, although the call affects your other items as normal.

This artifact physrep is the Property of Profound Decisions and must be returned at end of event, This information is valid only for the Thirteenth Annual.

To be able to use this artefact you must have either read this rules sheet while in possession of the item or consulted a referee and shown them the item.

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