

Harpoon of Yam

The dead god slaved over his cold furnace to forge a blade capable of exacting his revenge upon his foes Ba'al and Melqart. The harpoon strikes and is recalled - and takes with it the soul.

Creatures and beings executed by the HARPOON OF YAM will die even if in possession of blessings or skills that would otherwise allow them to escape that fate.

When executing a character with this weapon (and ONLY when executing a character with this weapon), use the call "EXECUTE - PERMANENT".

When you activate this artefact it allows any wielder to call MASS REPEL once during one Arena Combat or Quest. You must inform a referee that you have used this artefact as soon as it is practical to do so. This ability may be used in one Arena Battle or Quest during the Friday or Saturday of the Final Annual. The ability is NOT available for the Sunday of the Final Annual.

Special rules for use in the World Forge: The Harpoon of Yam may be taken through the Corrupted Gates into the World Forge. If the bearer of the weapon has the skill appropriate to use it, then it may be used to inflict damage normally on characters within the World Forge. Please notify a referee immediately if you intend to take the weapon into the Forge.



This artefact cannot be destroyed by normal means. You should call RESIST to any CRUSH that would damage this item, although the call affects your other items as normal.

This artifact physrep is the Property of Profound Decisions and must be returned at end of event, This information is valid only for the Thirteenth Annual.

To be able to use this artefact you must have either read this rules sheet while in possession of the item or consulted a referee and shown them the item.