

Incense of Samarkhand

A heady scent, rich and somewhat narcotic.

If inhaled, this will allow one character to withstand the Divine Voice for the duration of a single audience. It does not allow access to the skill Open Gate of Horn, it does not grant the ability to attend a death audience. The reaction of any God to the presence of one who is not a priest is... unpredictable. This effect will last until the next sunrise or sunset, whichever is sooner. Roleplay effect: You feel slow and groggy, and cannot concentrate well. This effect will last until you leave the presence of any god audience you attend, or until sunrise or sunset, whichever is sooner.



This artefact cannot be destroyed by normal means. You should call RESIST to any CRUSH that would damage this item, although the call affects your other items as normal.

This artifact physrep is the Property of Profound Decisions and must be returned at end of event, This information is valid only for the Thirteenth Annual.

To be able to use this artefact you must have either read this rules sheet while in possession of the item or consulted a referee and shown them the item.

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